Sample Analysis Post

Analysis:
In the article from my previous post, "The Feminine Side of Game Design: 10 Female Game Designers", the author, Benj Edwards, focuses on female game developers. He has pictures of each designer next to a screenshot from one of their games and a very short paragraph about them. Comparing Edwards' list to others, we can see that it is lacking. Comparing this list to other lists of female game designers in my previous post, we notice that there is information missing from the bios. The designers on this list only get a few sentences, while other lists give them a full paragraph. What is even more disappointing is when we look at lists of male game designers. It becomes apparent that more time and care was spent looking for information on male game designers. Lists on female game designers should have as much information about its chosen designers as any list on male game designers. Indeed, there are a lot more male than female game designers, and they have been making games longer, however, this does not excuse the obvious lack of recognition for female designers. It takes a little more effort, but it wouldn't be too hard for Edward's to find more information on the female developers he chose for his list and give them proper recognition. At the beginning of his article, he claims that he wants to celebrate these female game designers, but it doesn't feel like a celebration when he doesn't say much about the women on his list.

Click on the link below to read it for yourself:
https://www.pcmag.com/.../the-feminine-side-of-game-design-10...